We introduce PPL Bench, a new benchmark for evaluating Probabilistic Programming Languages (PPLs) on a variety of statistical models. The benchmark includes data generation and evaluation code for a number of models as well as implementations in some common PPLs. All of the benchmark code and PPL implementations are available on Github. We welcome contributions of new models and PPLs and as well as improvements in existing PPL implementations. The purpose of the benchmark is two-fold. First, we want researchers as well as conference reviewers to be able to evaluate improvements in PPLs in a standardized setting. Second, we want end users to be able to pick the PPL that is most suited for their modeling application. In particular, we are interested in evaluating the accuracy and speed of convergence of the inferred posterior. Each PPL only needs to provide posterior samples given a model and observation data. The framework automatically computes and plots growth in predictive log-likelihood on held out data in addition to reporting other common metrics such as effective sample size and $\hat{r}$.

1 INTRODUCTION

Probabilistic Programming Languages [Ghahramani 2015] allow statisticians to write probability models in a formal language. These languages usually include a builtin inference algorithm that allows practitioners to rapidly prototype and deploy new models. More formally, given a model $P(X, Z)$ defined over random variables $X$ and $Z$ and given data $X = x$, the inference problem is to compute $P(Z|X = x)$. Another variant of this inference problem is to compute the expected value of some functional $f$ over this posterior, $E[f(Z)|X = x]$. Most languages provide some version of Markov Chain Monte Carlo [Brooks et al. 2011] inference. MCMC is a very flexible inference technique that can conveniently represent high dimensional posterior distributions with samples $Z_1, \ldots, Z_m$ that collectively approach the posterior asymptotically with $m$. Other inference techniques that are often builtin include Variational Inference [Wainwright et al. 2008], which is usually asymptotically inexact, and Importance Sampling [Glynn and Iglehart 1989], which is only applicable to computing an expectation.

In roughly the last two decades there has been an explosive growth in the number of PPLs. Starting with BUGS [Spiegelhalter et al. 1996], iBAL [Pfeffer 2001], BLOG [Milch et al. 2005], and Church [Goodman et al. 2008] in the first decade, and followed by Stan [Carpenter et al. 2017], Venture [Mansinghka et al. 2014], Gen [Cusumano-Towner and Mansinghka 2018], Turing [Ge et al. 2018], to name some, in the next decade. Some of these PPLs restrict the range of models they can handle whereas others are universal languages, i.e, they support any computable probability distribution. There is a tradeoff between being a universal language and performing fast inference because if a language only supports select probability distributions, its inference methods can optimize for that. Different PPLs can be better suited for different use-cases and hence having a benchmarking framework can prove to be extremely useful. We introduce PPL Bench as a benchmarking framework for evaluating different PPLs on models. PPL Bench has already been
used to benchmark a new inference method, Newtonian Monte Carlo [Arora et al. 2019]. In the rest of this paper, we provide an overview of PPL Bench\(^1\) and describe each of the initial statistical models that are included before concluding.

2 SYSTEM OVERVIEW

PPL Bench is implemented in Python 3 [Team 2019]. It is designed to be modular, which makes it very easy to add models and PPL implementations to the framework. The typical PPL Bench flow is as follows:

- **Model Instantiation and Data Generation**: All the models in PPL Bench have various parameters that need to be specified. A model with all its parameters set to certain values is referred to as a model instance. We establish a model \(P_\theta(X, Z)\) with ground-truth parameter distributions (\(\theta \sim P_\phi\)) where \(\phi\) is the hyperprior (a prior distribution from which parameters are sampled). In some models theta is sampled from \(\phi\) while in others it can be specified by users. PPL Bench is designed to accept parameters at both the PPL level, as well as the model level. Therefore, any parameters such as number of samples, number of warmup samples, inference method and so on can be configured with ease. Similarly, any model-specific hyperparameters can also be passed as input through a JSON file. We can sample parameter values from their distributions, which will instantiate the model:

\[
Z_1 \sim P_\theta(Z)
\]

We then simulate train and test data as follows:

\[
X_{train} \overset{iid}{\sim} P_\theta(X|Z = Z_1) \\
X_{test} \overset{iid}{\sim} P_\theta(X|Z = Z_1)
\]

Note that this process of data generation is performed independent of any PPL.

- **PPL Implementation and Posterior Sampling**: The training data is passed to various PPL implementations which learn a model \(P_\theta(X = X_1, Z)\); The output of this learning process is obtained in the form of \(n\) sets of posterior samples of parameters (one for each sampling step).

\[
Z_{1...n}^* \sim P_\theta(Z|X = X_{train})
\]

\(^1\)Open Source on Github: https://github.com/facebookresearch/pplbench
The sampling is restricted to a single chain and any form of multi-threading is disabled. However, we can run each benchmark multiple times, and we treat each trial as a chain. This allows us to calculate metrics such as $r_{\text{hat}}$.

- **Evaluation:** Using the test data $X_{\text{test}}$, posterior samples $Z_{1}^{\ast}, \ldots, Z_{n}^{\ast}$ and timing information, the PPL implementations are evaluated on the following evaluation metrics:

  **Plot of the Predictive Log Likelihood w.r.t samples for each implemented PPL:** PPL Bench automatically generates a plot of predictive log likelihood against samples. This provides a visual representation of how fast different PPLs converge to their final predictive log likelihood value. This metric has been previously used by [Kucukelbir et al. 2017] to compare convergence of different implementations of statistical models.

  \[
  \text{Predictive Log Likelihood}(n) = \log \left( \frac{1}{n} \sum_{i=1}^{n} (P(X_{\text{test}}|Z = Z_{i}^{\ast})) \right)
  \]

  After computing the predictive log likelihood w.r.t samples over each trial run, the min, max and mean values over samples is obtained. These are plotted on a graph for each PPL implementation so their convergence behavior can be visualized. This plot is designed to capture both the relative performance and accuracy of these implementations.

  **Gelman-Rubin convergence statistic $r_{\text{hat}}$:** We report $r_{\text{hat}}$ for each PPL as a measure of convergence by using samples generated across trials. We report this quantity for all queried variables.

  **Effective sample size $n_{\text{eff}}$:** The samples generated after convergence should ideally be independent of each other. In reality, there is non-zero correlation between generated samples; any positive correlation reduces the number of effective samples generated. Samples are combined across trials and the $n_{\text{eff}}$ as well as $n_{\text{eff}}/s$ of each queried variable in each PPL implementation is computed.

  **Inference time:** Runtime is an important consideration for any practical use of probabilistic models. The time taken to perform inference in each trial of a PPL is recorded.

  The generated posterior samples and the benchmark configurations such as number of samples, ground-truth model parameters etc. are stored along with the plot and evaluation metrics listed above for each run. PPL Bench also allows for model-specific evaluation metrics to be added. Using the PPL Bench framework, we establish four models to evaluate performance of PPLs:

  1. Bayesian Logistic Regression model [van Erp and Gelder 2013]
  2. Robust Regression model with Student-T errors [Gelman et al. 2013]
  3. Latent Keyphrase Index(LAKI) model, a Noisy-Or Topic Model [Liu et al. 2016]
  4. Crowdsourced Annotation model, estimating true label of an item given a set of labels assigned by imperfect labelers [Passonneau and Carpenter 2014]

  These models are chosen to cover a wide area of use cases for probabilistic modeling. Each of these models is implemented in all or a subset of these PPLs: PyMC3 [Salvatier et al. 2016], JAGS [Plummer et al. 2003], Stan [Carpenter et al. 2017] and BeanMachine [Tehrani et al. 2020]. The model and PPL implementation portfolio is expected to be expanded with additional open-source contributions. Subsequent sections describe these models and implementations in detail along with analysis of observed results.

3 BAYESIAN LOGISTIC REGRESSION MODEL

Logistic Regression is one of the simplest models we can benchmark PPLs on. Because its posterior is log-concave, it is easy for PPLs to converge to the true posterior. For model definition, see Appendix 8.1. Here, $N$ refers to number of data points and $K$ refers to the number of covariates.
Table 1. Runtime and \( n_{\text{eff}}/s \) for Bayesian Logistic Regression.

<table>
<thead>
<tr>
<th>PPL</th>
<th>N</th>
<th>Time(s)</th>
<th>min</th>
<th>median</th>
<th>max</th>
</tr>
</thead>
<tbody>
<tr>
<td>BeanMachine</td>
<td>20K</td>
<td>298.64</td>
<td>21.74</td>
<td>232.85</td>
<td>416.98</td>
</tr>
<tr>
<td>Stan</td>
<td>20K</td>
<td>47.06</td>
<td>21.62</td>
<td>25.78</td>
<td>108.63</td>
</tr>
<tr>
<td>Jags</td>
<td>20K</td>
<td>491.22</td>
<td>0.17</td>
<td>0.18</td>
<td>4.04</td>
</tr>
<tr>
<td>PyMC3</td>
<td>20K</td>
<td>48.37</td>
<td>23.65</td>
<td>27.10</td>
<td>67.27</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>PPL</th>
<th>N</th>
<th>Time(s)</th>
<th>min</th>
<th>median</th>
<th>max</th>
</tr>
</thead>
<tbody>
<tr>
<td>BeanMachine</td>
<td>200K</td>
<td>1167.13</td>
<td>0.003</td>
<td>0.004</td>
<td>0.01</td>
</tr>
<tr>
<td>Stan</td>
<td>200K</td>
<td>10119.02</td>
<td>0.06</td>
<td>0.06</td>
<td>0.34</td>
</tr>
</tbody>
</table>

Table 2. Runtime and \( n_{\text{eff}}/s \) for Robust Regression.

<table>
<thead>
<tr>
<th>PPL</th>
<th>N</th>
<th>Time(s)</th>
<th>min</th>
<th>median</th>
<th>max</th>
</tr>
</thead>
<tbody>
<tr>
<td>BeanMachine</td>
<td>20K</td>
<td>146.79</td>
<td>3.11</td>
<td>8.48</td>
<td>41.85</td>
</tr>
<tr>
<td>Stan</td>
<td>20K</td>
<td>35.21</td>
<td>87.71</td>
<td>114.75</td>
<td>361.16</td>
</tr>
<tr>
<td>Jags</td>
<td>20K</td>
<td>742.40</td>
<td>0.59</td>
<td>1.40</td>
<td>2.87</td>
</tr>
<tr>
<td>PyMC3</td>
<td>20K</td>
<td>45.78</td>
<td>92.50</td>
<td>99.14</td>
<td>137.45</td>
</tr>
</tbody>
</table>

Figure 2 shows the predictive log likelihood for \( N = 20k \) and \( N = 200k \). We use half of the data for inference and the other half for evaluation. We run 1000 warm-up iterations for each of the PPLs and plot the samples from the next 1000 iterations. We can see from Figure 2 that all the predictive log likelihood (PLL) of different PPLs converge to around the same value. Thus, in addition to convergence, the plot could also be used to check the accuracy of the model.

\( \text{(a) } N = 20K, K = 10 \)

\( \text{(b) } N = 200K, K = 10 \)

**Fig. 2.** Predictive log likelihood against samples for Bayesian Logistic Regression

### 4 ROBUST REGRESSION MODEL

Bayesian logistic regression with Gaussian errors, like ordinary least-square regression, is quite sensitive to outliers [Rousseeuw and Leroy 2005]. To increase outlier robustness, a Bayesian regression model with Student-T errors is more effective [Gelman et al. 2013]. For model definition, see Appendix 8.2.

In Figure 3b, we include warmup samples in the plot. By doing so, we can also gain insights into how quickly an algorithm adapts. We can see that Bean Machine adapts quicker than Stan. Moreover, depending on the use-case, some metrics might be more informative to the end-users than others. For example, we can see from Table 2 that Stan is faster than BeanMachine, but BeanMachine generates more independent samples per time as \( n_{\text{eff}}/s \) is higher.

### 5 NOISY-OR TOPIC MODEL

Inferring topics from the words in a document is a crucial task in many natural language processing tasks. The noisy-or topic model [Liu et al. 2016] is one such example. It is a Bayesian network consisting of two types of nodes; one type are the domain key-phrases (topics) that are latent while others are the content units (words) which are observed. Words have only topics as their parents.
To capture hierarchical nature of topics, they can have other topics as parents. For model definition, see Appendix 8.3.

For the experiment, we first sample the model structure. This consists of determining the children of each node in the graph, and the corresponding weight associated with the edge. Next, the key-phrase nodes are sampled once; and two instances of content units are sampled keeping the key-phrase nodes fixed. One instance is passed to PPL implementation for inference, while the other is used to compute posterior predictive of the obtained samples.

5.1 Stan Implementation

The model requires support for discrete latent variables, which Stan does not have. As a workaround, we did a reparameterization; the discrete latent variables with values “True” and “False” which denote whether a node is activated or not are instead represented as 1-hot encoded vectors [Maddison et al. 2016]. Each element of the encoded vector is now a real number substituting a boolean variable. “True” is represented by [1, 0] and “False” by [0, 1] in the 1-hot encoding; a relaxed representation of a true value, for example, might look like [0.9999, 0.0001]. The detailed reparameterization process is as follows: We encode the probabilities of a node in a parameter vector \( \alpha = [\alpha_{\text{true}}, \alpha_{\text{false}}] \), then choose a temperature parameter \( \tau = 0.1 \). For each key-phrase, we assign an intermediate random variable \( X_j \):

\[
\begin{align*}
\alpha_{\text{true}} &= P(Z_j = 1|\text{Parents}(Z_j)) \\
\alpha_{\text{false}} &= 1 - P(Z_j = 1|\text{Parents}(Z_j)) \\
G_j &\sim \text{Gumbel}(0, 1) \\
X_j &= \text{softmax}(\log \alpha_j + G_j/\tau, 0) \\
Z_j &= 1 - \text{argmax}(X_j)
\end{align*}
\]

From Figure 4, we can see that all PPLs converge to the same predictive log likelihood. We see that JAGS is extremely fast at this problem because it is written in C++ while PyMC3 is Python-based. We suspect that Stan is slower than PyMC3 and JAGS because of the reparameterization which introduces twice as many variables per node.

![Graph showing predictive log likelihood against samples for Robust Regression](image)

(a) \( N = 20K, K = 10 \)  
(b) \( N = 200K, K = 10 \) (warm up samples included)

Fig. 3. Predictive log likelihood against samples for Robust Regression
6 CROWDSOURCED ANNOTATION MODEL

There exist several applications where the complexity and volume of the task requires crowdsourcing to a large set of human labelers. Inferring the true label of an item from the labels assigned by several labelers is facilitated by this crowdsourced annotation model [Passonneau and Carpenter 2014]. The model takes into consideration an unknown prevalence of label categories, an unknown per-item category, and an unknown confusion matrix per-labeler. For model definition, see 8.4

6.1 Results

<table>
<thead>
<tr>
<th>PPL</th>
<th>Time(s)</th>
<th>eff/s min</th>
<th>eff/s median</th>
<th>eff/s max</th>
</tr>
</thead>
<tbody>
<tr>
<td>Stan-MCMC</td>
<td>484.59</td>
<td>2.14</td>
<td>4.22</td>
<td>10.45</td>
</tr>
<tr>
<td>Stan-VI (meanfield)</td>
<td>15.23</td>
<td>0.48</td>
<td>7.86</td>
<td>216.35</td>
</tr>
<tr>
<td>Stan-VI (fullrank)</td>
<td>35.79</td>
<td>0.12</td>
<td>0.20</td>
<td>84.16</td>
</tr>
</tbody>
</table>

Table 4. Runtime and $n_{eff}$/s for Crowd Sourced Annotation Model with items=10K and labelers=100

PPL Bench can also benchmark different inference techniques within a PPL. Here, we benchmark Stan’s NUTS against Stan’s VI methods, using both meanfield as well as fullrank algorithm. We notice that VI using meanfield algorithm is indistinguishable from NUTS. However, VI using fullrank converges to a slightly different predictive log likelihood.

7 CONCLUSION

We have provided a modular benchmarking framework for evaluating PPLs. In its current form, this is a very minimal benchmarking suite, but we hope that it will become more diverse with community contributions. Our work to standardize the evaluation of inference should aid scientific development in this field, and our focus on popular statistical models should encourage overall industrial deployments of PPLs.
REFERENCES


8  APPENDIX A - STATISTICAL MODEL DEFINITIONS

8.1 Bayesian Logistic Regression

\[ \alpha \sim \text{Normal}(0, 10, \text{size} = 1), \]
\[ \beta \sim \text{Normal}(0, 2.5, \text{size} = K), \]
\[ X_i \sim \text{Normal}(0, 10, \text{size} = K) \quad \forall i \in 1 \ldots N \]
\[ \mu_i = \alpha + X_i^T \beta \quad \forall i \in 1 \ldots N \]
\[ Y_i \sim \text{Bernoulli} \left( \text{logit} = \mu_i \right) \quad \forall i \in 1 \ldots N. \]

8.2 Robust Regression

\[ \nu \sim \text{Gamma}(2, 10) \]
\[ \sigma \sim \text{Exponential}(1.0) \]
\[ \alpha \sim \text{Normal}(0, 10) \]
\[ \beta \sim \text{Normal}(0, 2.5, \text{size} = K) \]
\[ X_i \sim \text{Normal}(0, 10, \text{size} = K) \quad \forall i \in 1 \ldots N \]
\[ \mu_i = \alpha + \beta^T X_i \quad \forall i \in 1 \ldots N \]
\[ Y_i \sim \text{Student-T}(\nu, \mu_i, \sigma) \quad \forall i \in 1 \ldots N \]

8.3 Noisy-OR Topic Model

Let \( Z \) be the set of all nodes in the network. Each model has a leak node \( O \) which is the parent of all other nodes. The set of keyphrases is denoted by \( K \) and the set of content units is represented as \( T \).

\[ |\text{Children}(K_i)| \sim \text{Poisson}(\lambda = 3) \quad \forall i \in 1 \ldots K \]
\[ W_{o_j} \sim \text{Exponential}(0.1) \quad \forall j \in 1 \ldots Z \]
\[ W_{ij} \sim \text{Exponential}(1.0) \quad \forall i, j \text{ where } i \in \text{Parents}(Z_j) \]
\[ P(Z_j = 1|\text{Parents}(Z_j)) = 1 - \exp(-W_{o_j} - \sum_i (W_{ij} * Z_i)) \]
\[ Z_j \sim \text{Bernoulli}(P(Z_j = 1|\text{Parents}(Z_j))) \]

8.4 Crowd Sourced Annotation Model

There are \( N \) items, \( K \) labelers, and each item could be one of \( C \) categories. Each item \( i \) is labeled by a set \( J_i \) of labelers. Such that the size of \( J_i \) is sampled randomly, and each labeler in \( J_i \) is drawn uniformly without replacement from the set of all labelers. \( z_i \) is the true label for item \( i \) and \( y_{ij} \) is the label provided to item \( i \) by labeler \( j \). Each labeler \( l \) has a confusion matrix \( \theta_l \) such that \( \theta_{lmn} \) is
the probability that an item with true class \( m \) is labeled \( n \) by \( l \).

\[
\pi \sim \text{Dirichlet}\left(\frac{1}{C}, \ldots, \frac{1}{C}\right)
\]

\[z_i \sim \text{Categorical}(\pi) \quad \forall i \in 1 \ldots N\]

\[\theta_{lm} \sim \text{Dirichlet}(\alpha_m) \quad \forall l \in 1 \ldots K, \ m \in 1 \ldots C\]

\[|J_i| \sim \text{Poisson}(J_{loc})\]

\[l \in J_i \sim \text{Uniform}(1 \ldots K) \quad \text{without replacement}\]

\[y_{il} \sim \text{Categorical}(\theta_{lz_i}) \quad \forall l \in J_i\]

Here \( \alpha_m \in \mathbb{R}^+ \). We set \( \alpha_{mn} = \gamma \cdot \rho \) if \( m = n \) and \( \alpha_{mn} = \gamma \cdot (1 - \rho) \cdot \frac{1}{C-1} \) if \( m \neq n \). Where \( \gamma \) is the concentration and \( \rho \) is the a-priori correctness of the labelers. In this model, \( Y_{il} \) and \( J_i \) are observed. In our experiments, we fixed \( C = 3, J_{loc} = 2.5, \gamma = 10, \) and \( \rho = 0.5 \).